

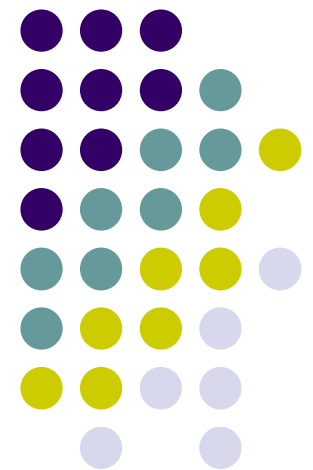
GenUTest: A Unit Test and Mock Aspect Generation Tool

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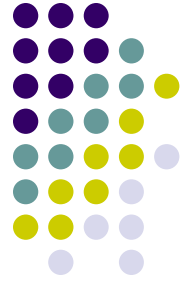
Agenda

- Motivation
- Example
- Implementation
- Experimentation
- Conclusion



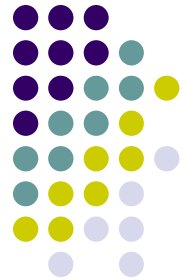
Motivation

- Assumption #1 – Unit tests are good 😊
- Assumption #2 – Writing effective unit tests is a hard and tedious process
 - At maintenance phase, writing tests from scratch is not considered cost effective 😞
 - Corollary: Maintenance remains a difficult process
- Goal: Automatically generate unit tests for projects in maintenance phase



Example

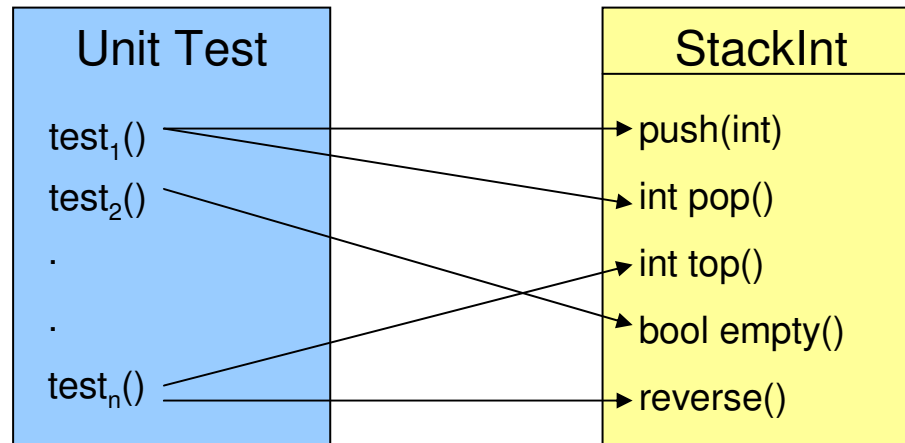
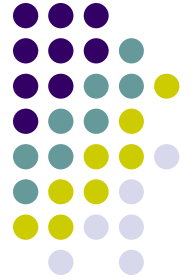
- Developers are asked to create unit tests for an existing software project
- **StackInt** is an implementation of integers' stack, with the operations:
 - Push
 - Pop
 - Top
 - Empty
 - Reverse



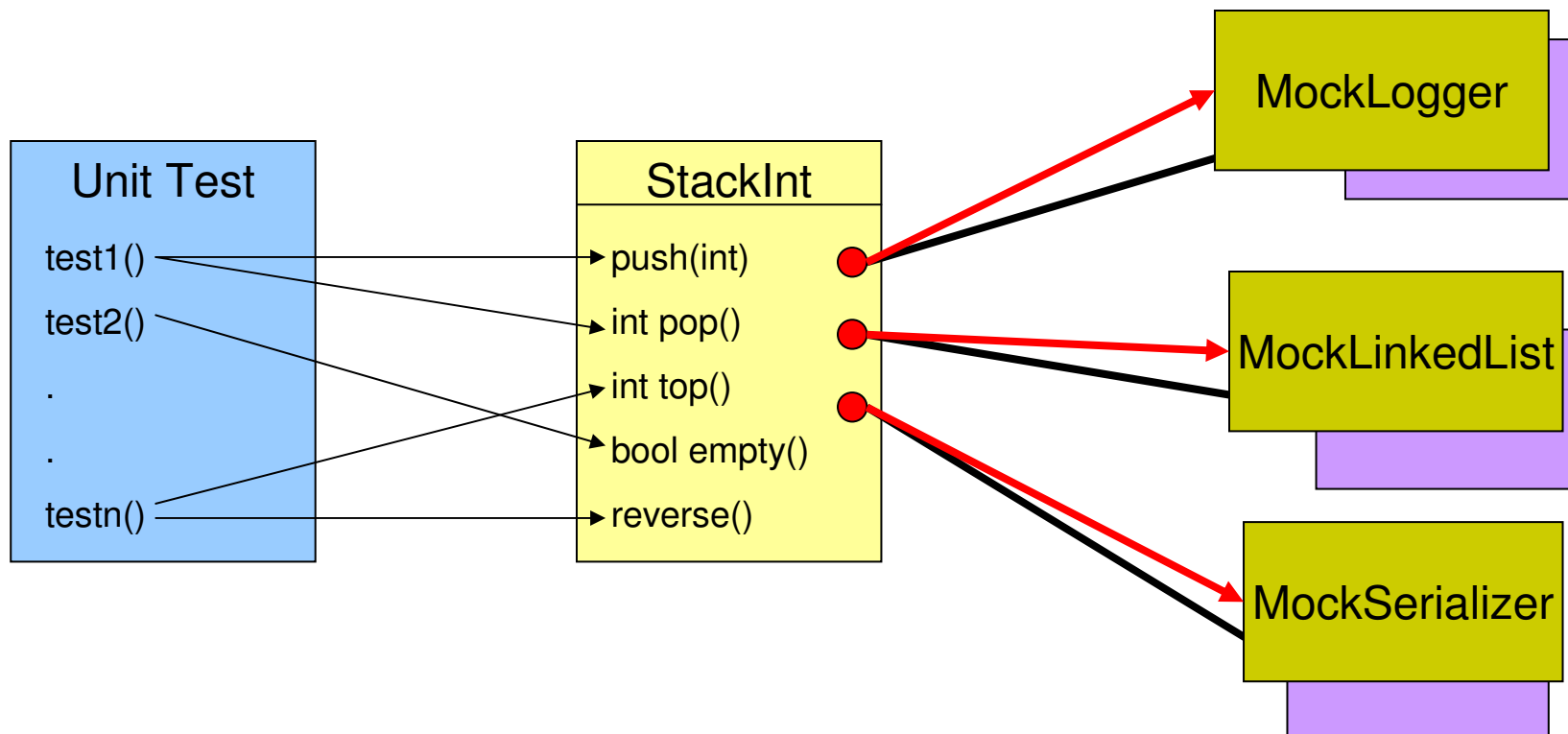
Example

- Goal is to test `StackInt` comprehensively and in isolation
- Comprehensiveness – unit test should exercise all class methods and achieve high code coverage rate
- Isolation – dependent objects (e.g., `Logger`, `Serializer`) should not be tested

Example: Comprehensiveness



Example: Isolation



-
- ```

sequenceDiagram
 participant S as stack :IntStack
 participant L as lst :LinkedList
 S->>S: new()
 L->>L: new()
 S->>S: push(2)
 S->>L: addFirst(2)
 L-->>L:
 S->>S: push(3)
 S->>L: addFirst(3)
 L-->>L:
 S->>S: reverse()
 S->>S:
 S->>L:
 L-->>L:
 S->>S: pop()
 S->>L: removeFirst()
 L-->>S: 2

```





# GenUTest

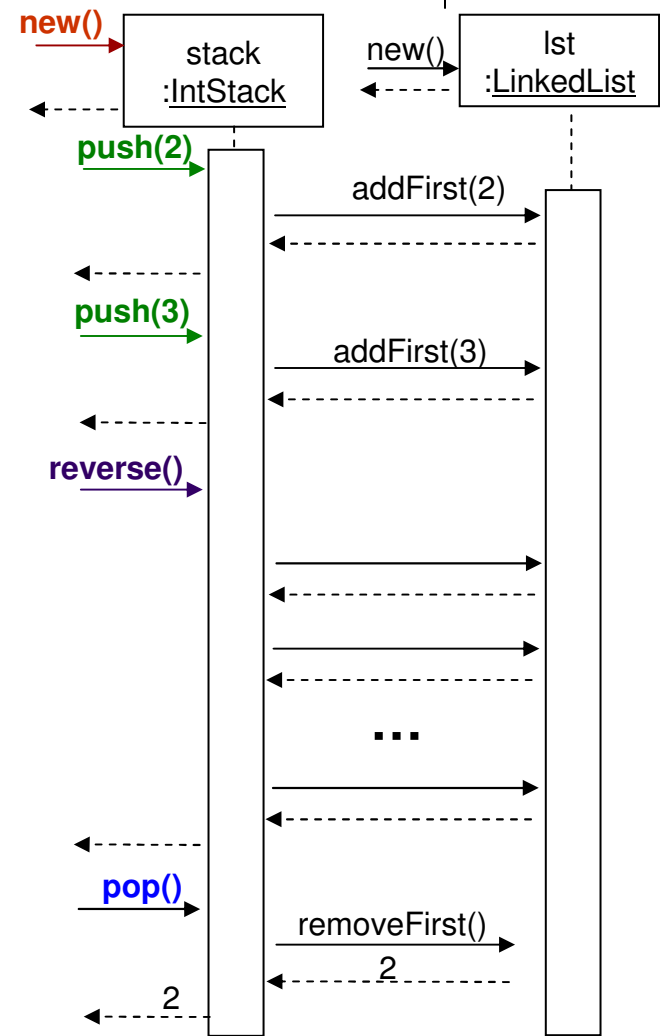
- Captures and records execution of `IntStack` during module/system tests in order to obtain test cases
- Recorded events are used to generate unit tests for `IntStack`
- Unit tests assist developers in the testing process

# Example – Generated Unit Test

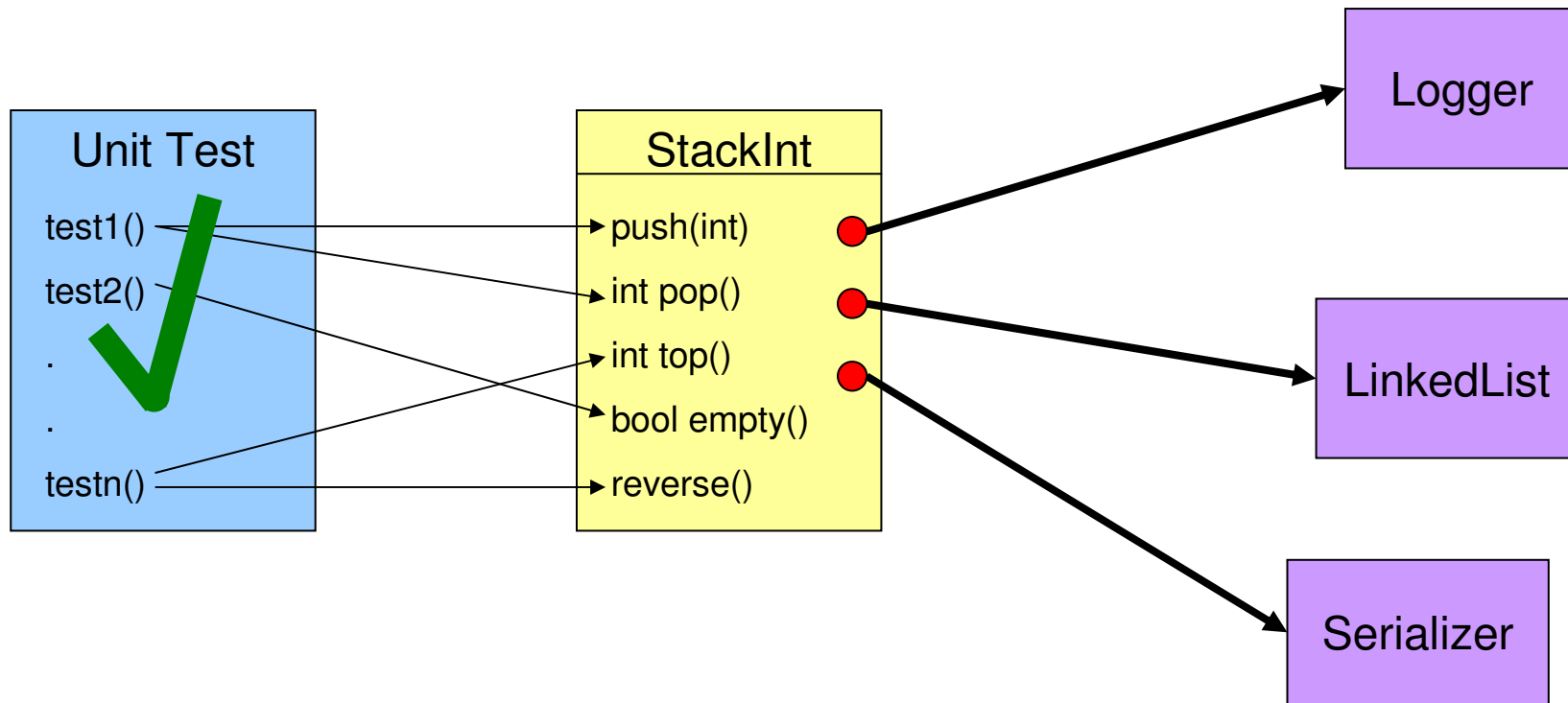


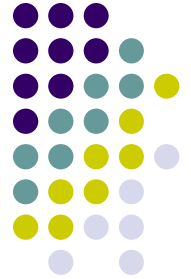
## Unit Test Code

```
1 @Test public void testpop1()
2 {
3 // test execution statements
4 IntStack IntStack_2 = new IntStack(); // #1
5 IntStack_2.push(2); // #2
6 IntStack_2.push(3); // #3
7 IntStack_2.reverse(); // #4
8 int intRetVal6 = IntStack_2.pop(); // #5
9
10 // test assertion statements
11 assertEquals(intRetVal6,2);
11 }
```



# Example





# Aspect Oriented Programming

## Join points

- object instantiation
- method-calls
- field setter/getter

```
class StackInt {
 void reverse() {
```

```
 LinkedList newList = ○new LinkedList();
```

```
 int size = ○lst.size();
```

```
 for (int i = 0; i < size; i++) {
```

```
 int elem = ○lst.get(i);
```

```
 ○newList.addFirst(elem);
```

```
 }
```

```
 ○lst = newList;
```

```
 }
```

```
 int pop() {
```

```
 print("Before");
```

```
 ○int elem = lst.removeFirst();
```

```
 print("After");
```

```
 return elem;
```

```
 }
```

```
}
```

Pointcut 1

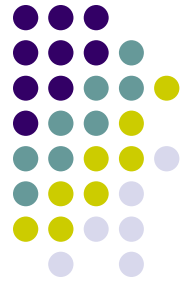
Pointcut 2

## Around Advice

```
print("Before");
```

```
execute join point
```

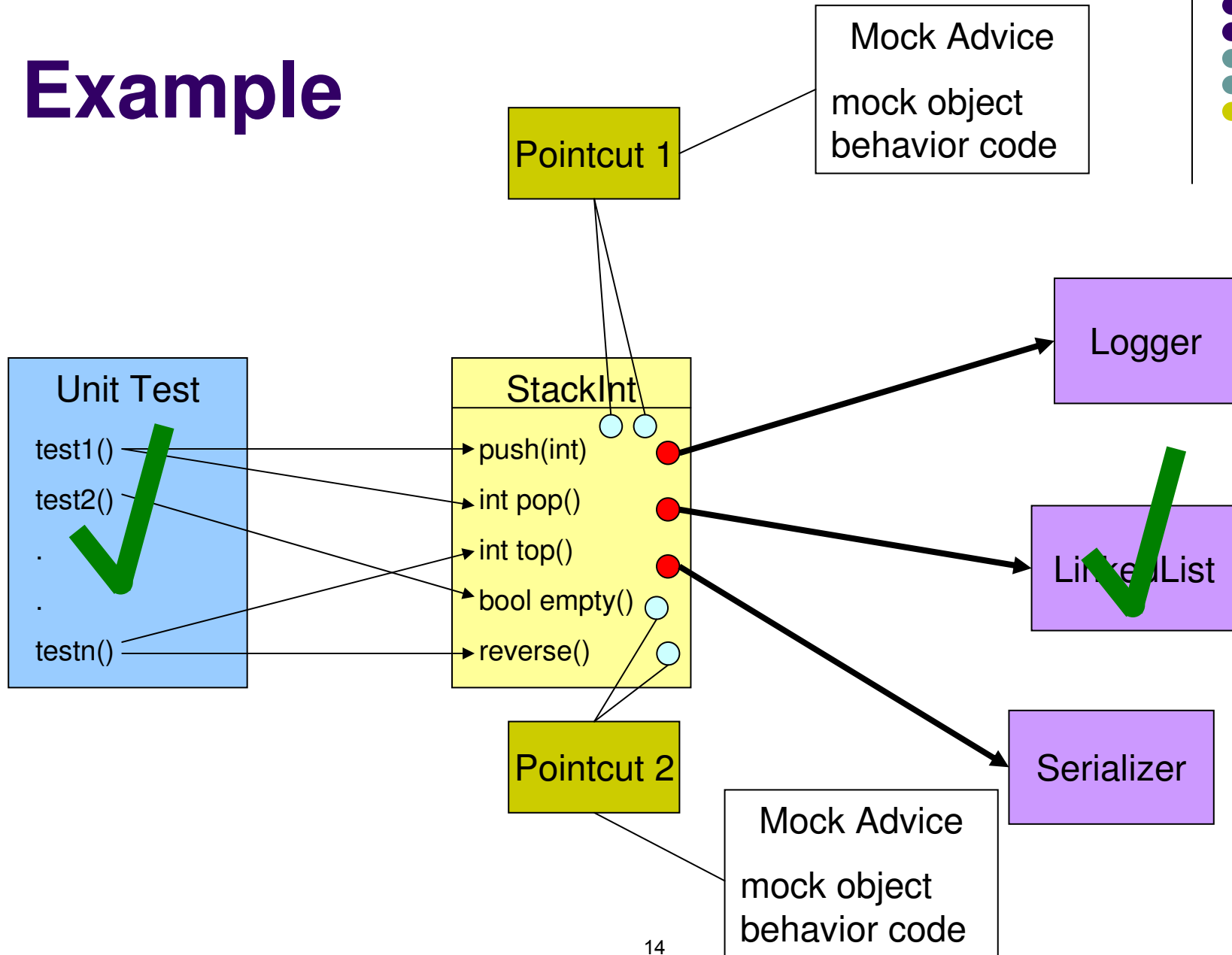
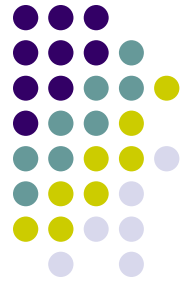
```
print("After");
```



# AOP – Quick Summary

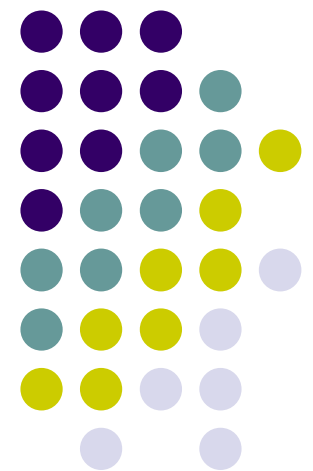
- **Join points** – well defined execution points in the control flow of the program (object instantiation, method-calls, field member access)
- **Pointcut** – expression that specifies a set of join points
- **Advices** – code specified to execute *before*, *after*, or *around* pointcuts
- **Aspects** – The equivalent to class. Holds pointcut declarations and advices

# Example



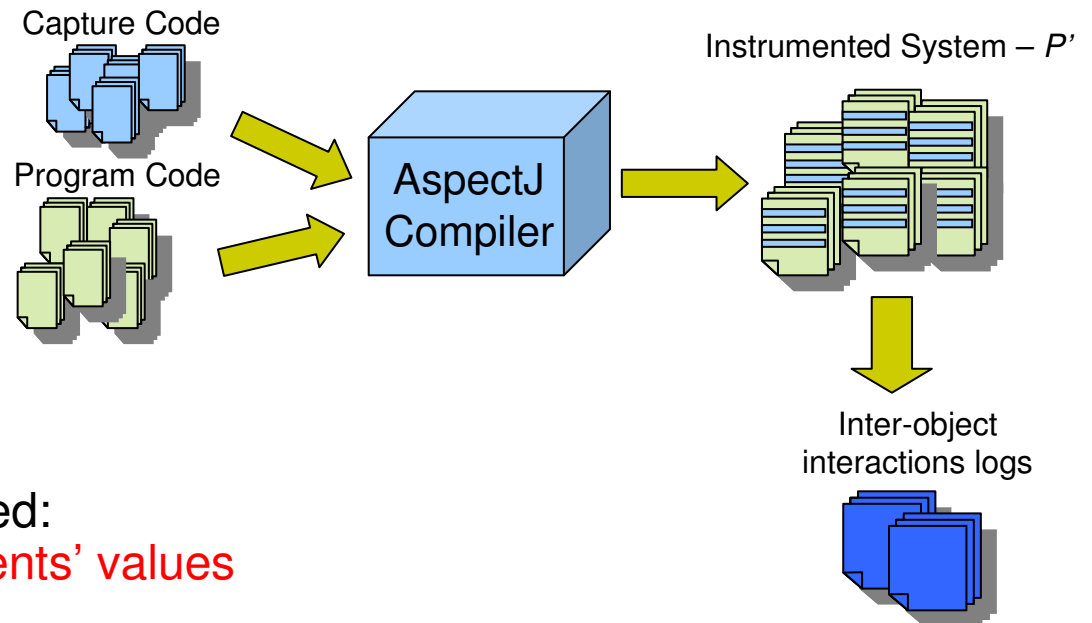
# Implementation

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# Capture Phase

- Software is instrumented with capture functionality at constructor-calls, method-calls, field getter/setters
- Inter-object interactions are captured and logged during runtime
- Attributes of interactions captured:  
signature, target object, arguments' values  
return value/thrown exception



```
returnVal = targetObject.someMethod(arg1 , ... argn);
```

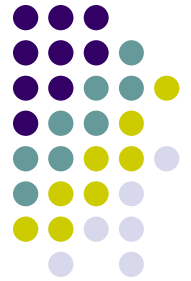
return value   target object   signature   arguments' values





# Capture Phase

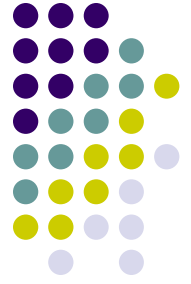
- Instrumentation is performed using AspectJ
- More elegant and simpler mechanism
- However, it is a weaker mechanism than conventional instrumentation techniques that directly access a program's Java bytecode
  - Requires the use of elegant workarounds to handle special cases:
    - non primitive arrays: `obj1.perform(myArray[6]);`
    - string syntactic: `String me = "Benny";`



# Generation Phase – Step I

- Given a **testable event**, a backtracking algorithm recursively generates the statements needed for executing the test

```
1 @Test public void testpop1() {
2 // test execution statements
3 IntStack IntStack_2 = new IntStack(); // #1
4 IntStack_2.push(2); // #2
5 IntStack_2.push(3); // #3
6 IntStack_2.reverse(); // #4
7 int intRetVal6 = IntStack_2.pop(); // #5
8
9
10
11 }
```



# Backtracking Algorithm

- Generally, in order to execute a test, GenUTest needs to generate statements that replay the relevant sequence of recorded events in a correct manner
  - **Execution of:**  
`intRetVal = obj1.process(obj2)`
  - **Requires:** `obj1` and `obj2` must be in the correct state



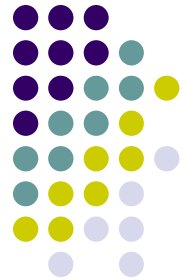
# Backtracking Algorithm

- Object states are represented by method-calls sequences:

$$\text{state}_T(o) = (\text{method}_{t_1}, \text{method}_{t_2}, \dots, \text{method}_{t_n})$$

$t_1 < t_2 < \dots < t_n < T$

- Time is represented by a sequence number incremented *before* a method begins execution and *after* it finishes execution
- The interval [*before*, *after*] is called the *method-interval*



# Backtracking Algorithm

- Logged interactions:

| Method Interval | obj1                                | obj2                                | obj3                      |
|-----------------|-------------------------------------|-------------------------------------|---------------------------|
| [1,2]           | obj1 = new Type1()                  |                                     |                           |
| [3,4]           |                                     |                                     | obj3 = new Type3()        |
| [5,8]           |                                     | obj2 = new Type2()                  |                           |
| [9,20]          |                                     |                                     | <u>obj3</u> .initialize() |
| [21,30]         |                                     | <u>obj2</u> .perform( <u>obj3</u> ) |                           |
| [31,50]         | <u>obj1</u> .process( <u>obj2</u> ) |                                     |                           |
| [51,64]         |                                     | obj2.report()                       |                           |
| [65,80]         | obj1.report()                       |                                     |                           |
| ...             |                                     |                                     |                           |

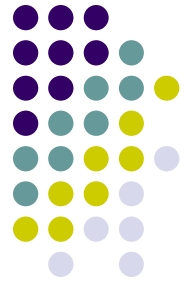


# Backtracking Algorithm (cont)

- Generated statements:

```
Type1 obj1 = new Type1();
Type3 obj3 = new Type3();
Type2 obj2 = new Type2();
obj3.initialize();
obj2.perform(obj3);
int intRetVal1 = obj1.process(obj2);
```

- Algorithm may need to remove redundant statements
- Static and dynamic types of objects are stored for:
  - casting – `myObject = (MyObject)List.get(2);`
  - null values – `obj1.process(null);`
  - static methods – `System.out.println("Hello World");`
  - changes in modifier access policy – inner private class inheriting from a public outer one



# Generation Phase – Step II

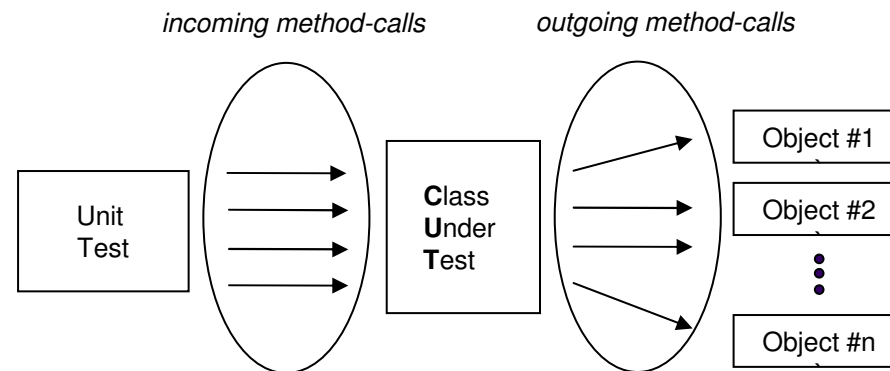
- Case I – Value is returned from the call
  - Generate statements that compare value`test` with value`captured`.
- Case II – An exception is thrown
  - Generate statements that expect a particular exception

```
1 @Test public void testpop1() {
2 // test execution statements
3 IntStack IntStack_2 = new IntStack(); // #1
4 IntStack_2.push(2); // #2
5 IntStack_2.push(3); // #3
6 IntStack_2.reverse(); // #4
7 int intRetVal6 = IntStack_2.pop(); // #5
8
9 // test assertion statements
10 assertEquals(intRetVal6, 2);
11 }
```



# Mock Aspect Generation

- Definitions:
  - *Incoming method-calls* – method-calls invoked by the unit test on the Class Under Test (CUT)
  - *Outgoing method-calls* – method-calls invoked by the CUT on dependent objects







# Mock Aspect Generation

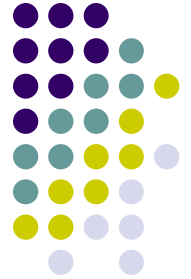
- Definitions:
  - $mi(A())$  – method interval of  $A()$   $[Before_A, After_A]$
  - method  $A()$  **contains** method  $B()$  if  $mi(A())$  contains  $mi(B())$   
 $[Before_A, After_A] \supset [Before_B, After_B]$
- Observations:
  - method  $B()$  resides in the control flow of method  $A()$  iff method  $A()$  contains method  $B()$
  - An outgoing method-call of the CUT is contained in **exactly one** incoming method-call



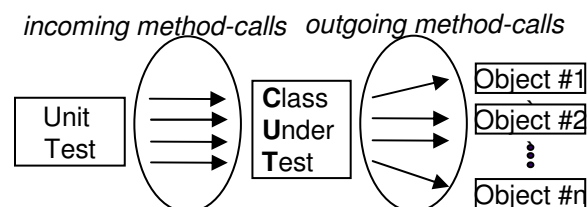
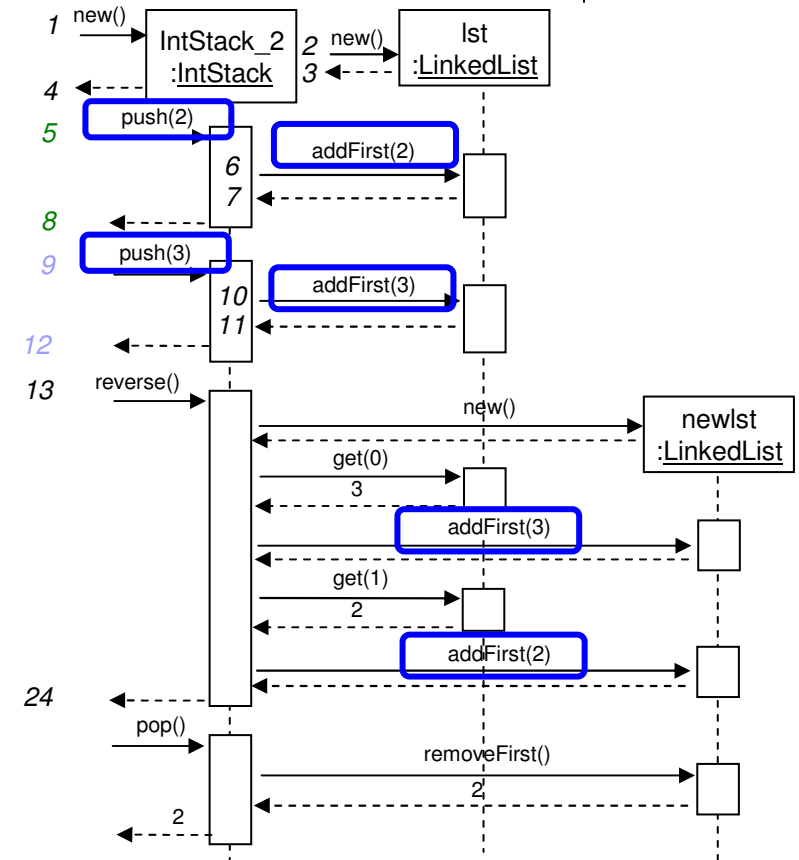
# Mock Aspect Generation

- Last definition 😊
  - *Outgoing(I())* is the sequence  $\langle lo_1(), lo_2(), \dots, lo_n() \rangle$ 
    - I() is an incoming method call
    - $lo_1(), lo_2(), \dots, lo_n()$  are **all** the outgoing method-calls **contained** in I()
- If method o() is contained in method I() and method o() is the  $j^{th}$  element in Outgoing(I()) then method o() is uniquely identified by the pair  $(mi(I()), j)$

# Mock Aspect Generation – Needed Example



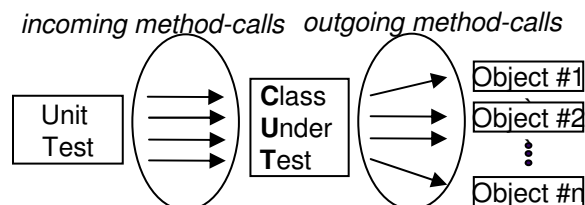
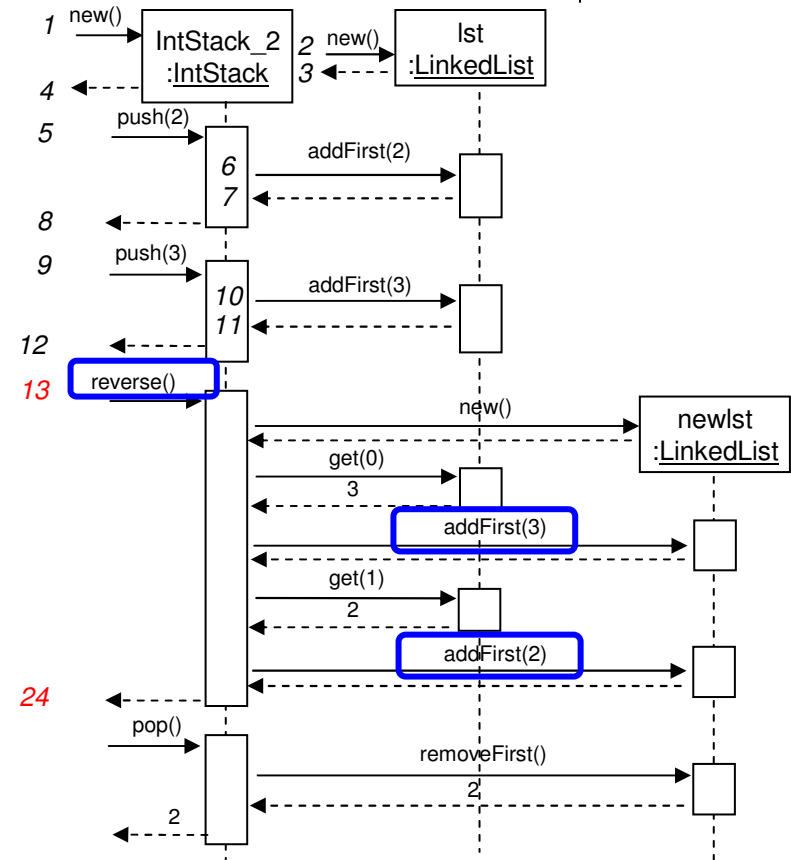
- Four outgoing method-calls to `addFirst()`
- $mi(push(2))$  is  $[5,8]$
- $Outgoing(push(2)) = \langle addFirst(2) \rangle$
- `addFirst(2)` is uniquely identified by  $\langle [5,8], 1 \rangle$
- $mi(push(3))$  is  $[9,12]$
- $Outgoing(push(3)) = \langle addFirst(3) \rangle$
- `addFirst(3)` is uniquely identified by  $\langle [9,12], 1 \rangle$



# Mock Aspect Generation – Needed Example



- Mi(reverse()) is **[13,24]**
- Outgoing(reverse()) =  $\langle \text{get}(0), \text{addFirst}(3), \text{get}(1), \text{addFirst}(2) \rangle$
- $\text{get}(0)$  is uniquely identified by  $\langle \text{[13,24]}, 1 \rangle$
- $\text{addFirst}(3)$  is uniquely identified by  $\langle \text{[13,24]}, 2 \rangle$
- $\text{get}(1)$  is uniquely identified by  $\langle \text{[13,24]}, 3 \rangle$
- $\text{addFirst}(2)$  is uniquely identified by  $\langle \text{[13,24]}, 4 \rangle$





# Mock Aspect Generation

- Algorithm works as follows:
  1. For each incoming method-call  $I()$  of the CUT,  $\text{outgoing}(I())$  is calculated
  2. Each outgoing method-call is uniquely identified
  3. For each incoming method-call  $I()$  different pointcut and advice are generated
  4. A statement that sets method interval and clears the element counter is added before the incoming method call is invoked in the unit test
  5. Bookkeeping code is added in advice
  6. Backtracking algorithm is applied to mimic the behavior of the dependent object in the advice

# Mock Aspect Generation – Sample Code



## StackIntTest.java

```
@Test public void testpop1()
{
 // test execution statements
 IntStack IntStack_2 = new IntStack();
 IntStack_2.push(2);
 IntStack_2.push(3);

 4 StackIntMockAspect.setMI(13, 24);
 IntStack_2.reverse();

 int intRetVal6 = IntStack_2.pop();

 // test assertion statements
 assertEquals(intRetVal6, 2);
}
```

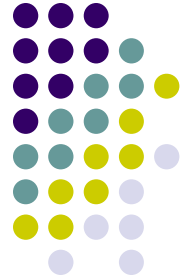
## StackIntMockAspect.aj

```
Integer around(): call (Object
3 java.util.LinkedList.get(int)) &&
restriction()
{
 5 if (before == 13 && after == 24) {
 if (elementCounter == 1) {
 elementCounter++;
 6 return 3;
 }

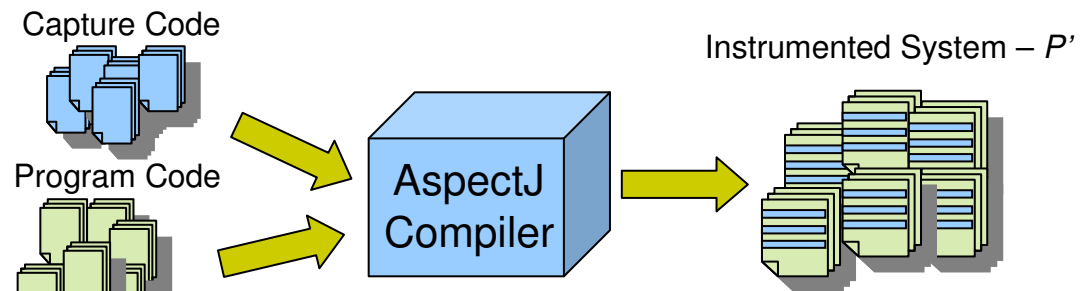
 5 if (elementCounter == 3) {
 elementCounter++;
 6 return 2;
 }
 }
 thrown new RuntimeException("Invalid
 method interval");
 }

 void setMI(int b, int a)
 {
 before = b;
 after = a;
 elementCounter == 1;
 }
```

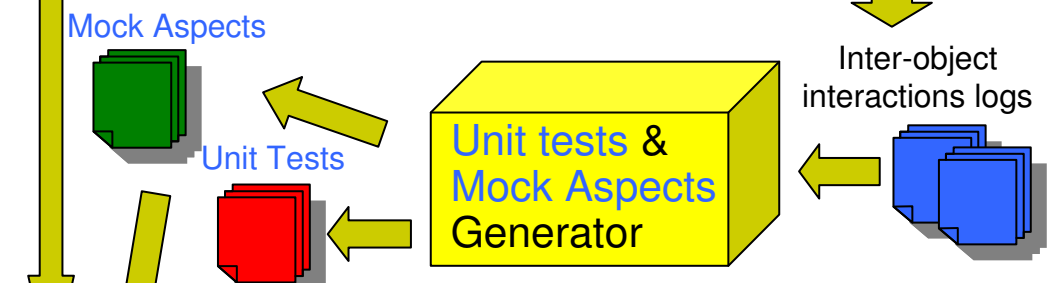
# Implementation Overview



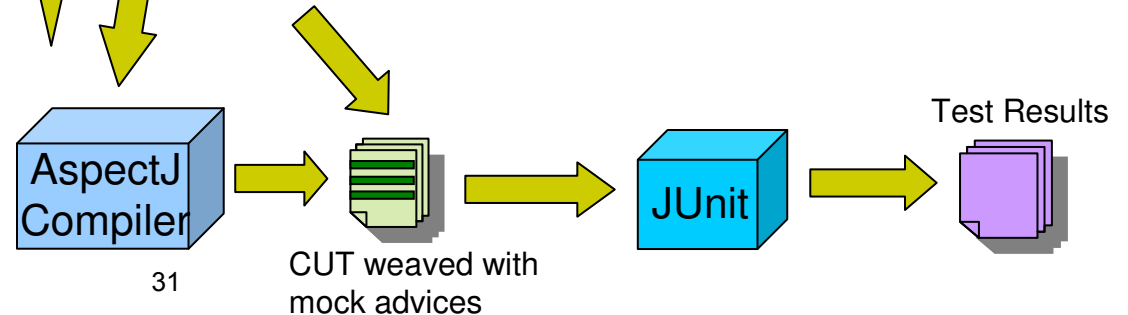
## Capture Phase

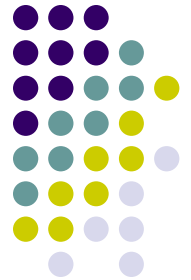


## Generation Phase



## Unit Testing Phase

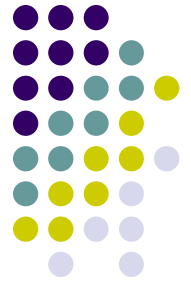




# Experimentation

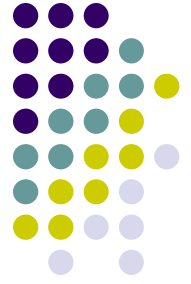
- Used on open source project JODE (Java Optimize and Decompile Environment)  
<http://jode.sourceforge.net/>
- JODE is a medium sized project ~35K loc
- Executed JODE combined with GenUTest on a chosen input
- GenUTest generated 592 unit tests from recorded data captured during runtime





# Experimentation

- Measured code coverage with Eclemma ([www.eclemma.org/](http://www.eclemma.org/)):
  1. Execution of JODE on chosen input  
Coverage is 25% of JODE's lines of code
  2. Execution of generated unit tests with JUnit  
Coverage is 5.2% of JODE's lines of code
- Current limitations and bugs may cause generation of invalid tests
  - Primary reason for differences in loc coverage rate



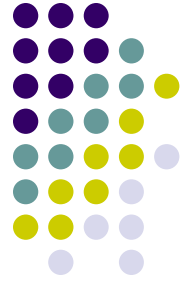
# Limitations

- Partial support for inner classes and anonymous classes
- Does not support multi-thread applications
- Support of arrays need to be improved
- Scalability and performance issues



# Related work

- Automatic Test Factoring for Java [Saff, Artzi, Perkins, Ernst]
- Selective Capture and Replay of Program Executions [Orso, Kennedy]
  - Capture interactions between a subsystem **s** and the system **S**.
  - Recorded interactions can later be used as a mock environment
    - Caveat: requires instrumentation of program
- Carving Differential Unit Test Cases from System Test Cases [Elbaum, Chin, Dwyer, Dokulil]
  - Make use of concrete object states -> incurs heavy price on performance and storage requirements
  - More sensitive to change than method sequence representation



# Related work

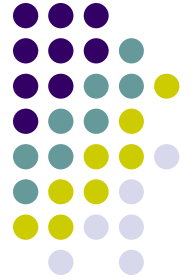
- Substra: A Framework For Automatic generation of Integration Tests [Yuan, Xie]  
Generates method-call sequences with random values.  
Sequences are subject to constraints inferred using dynamic analysis
- Eclipse Test & Performance Tools Platform Project
  - only supports simple parameters and return value types



# Future Work

- Handle limitations and extend support:  
Inner/Anonymous classes, multi-threaded support,  
Optimize array handling, optimize performance
- Scalability – selective capturing, detect  
redundant tests, discard non mutating events,  
make use of concrete object states
- Research effectiveness in detecting  
regression bugs

# Thank you for listening



## Questions?