

A Kernel-based Communication Fault Injector for Dependability Testing of Distributed Systems

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PADTAD 3 - Fault Injection-based Testing Session

Motivation

- Specification and project errors, and inevitable hardware faults can lead a system to have fatal consequences.
- Developers guarantee dependable behavior using techniques of fault tolerance.
- Fault tolerance implementation should be validated:
 - The recovery mechanisms should mask faults;
 - Unmasked faults should take the system through a known, expected, fault process.

Motivation (cont.)

- Fault Injection
 - goal: experimental validation
 - definition:
the controlled introduction of faults from a given scenario into a test system to observe how it behaves under the presence of faults.
(speed up of hard to reach situations)

ComFIRM

Communication Fault Injection through operating system Resources Modification

- explores the extensibility of the Linux kernel through modules, minimizing the probe effect (interference) in the kernel itself.
- aims to inject communication faults to validate fault tolerance aspects of network protocols and distributed systems.

ComFIRM (cont.)

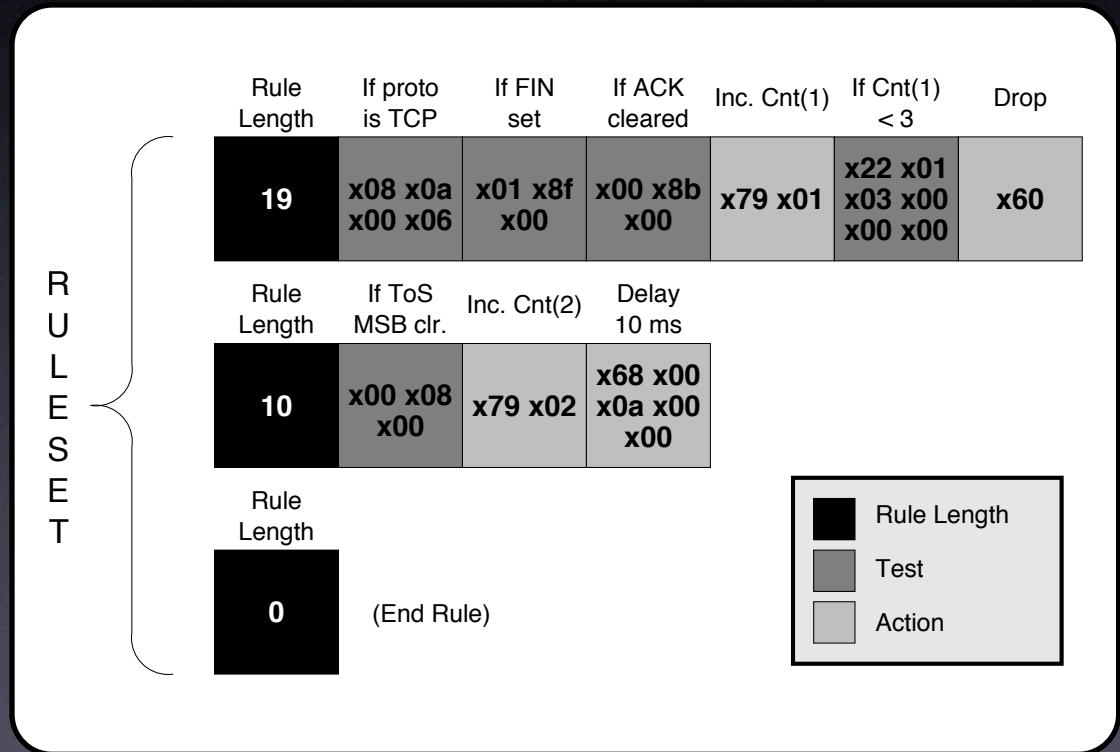
- uses the Netfilter architecture and other high-level features. It is architecture independent and portable to any device running recent versions of Linux: servers, workstations, embedded devices.
- accepts configuration of the experiment during runtime. The description of fault scenarios and fault activation is done through simple rules written to virtual files in the proc filesystem.

ComFIRM (cont.)

- Messages can be selected by content, flow or counters and flags.
- Manipulation defines actions that change some message field, drop, delay (late delivery) or duplicate messages.
- There are also actions that manipulate counters, timers, variables and user level warnings.

ComFIRM (cont.)

- Selection and manipulation instructions are combined in rules, that are evaluated for every incoming and outgoing packet. A ruleset is a set of all the individual rules.



Demonstration I

- Testbed: JGroups, an open source Java toolkit.
 - provides reliable multicast communication for distributed systems and applications;
 - allows its protocol stack to be adapted to different development requirements and/or network characteristics, through the inclusion of specific protocol layers;
 - provides a group membership service (GMS).

Demonstration I (cont.)

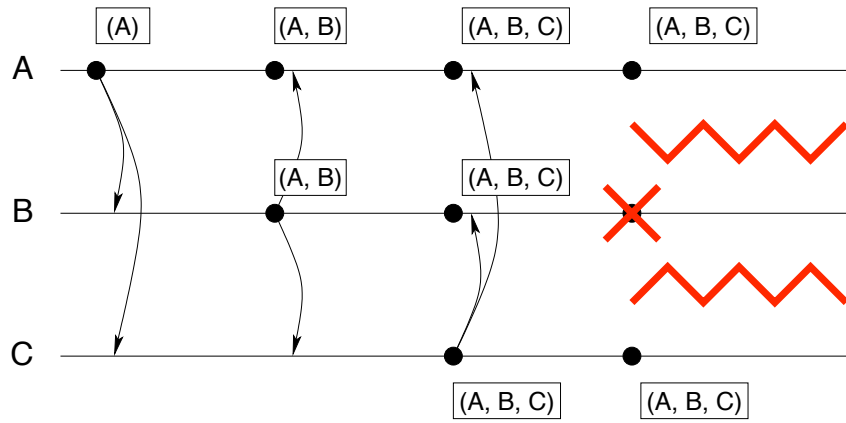
- JGroups protocol stack
 - multicast at its base (UDP);
 - a loss-less transmission layer, through the addition of a NAKACK (negative acknowledgement) protocol
 - a group membership service (GMS protocol) to provide membership change notifications (i.e. node join, leave or crash detection)

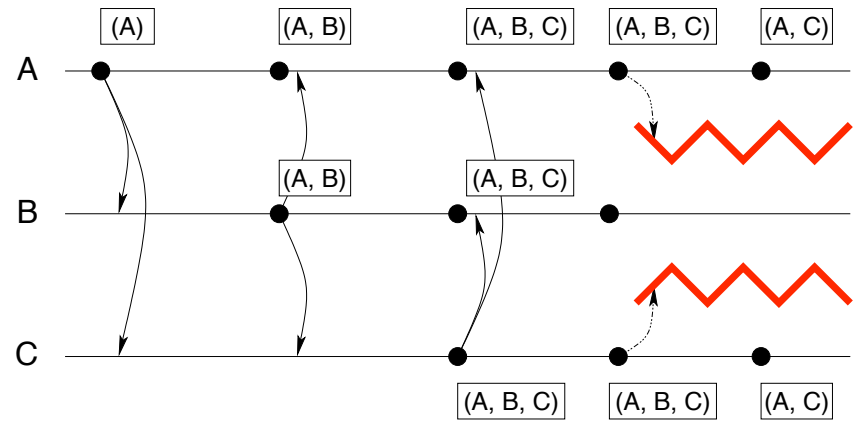
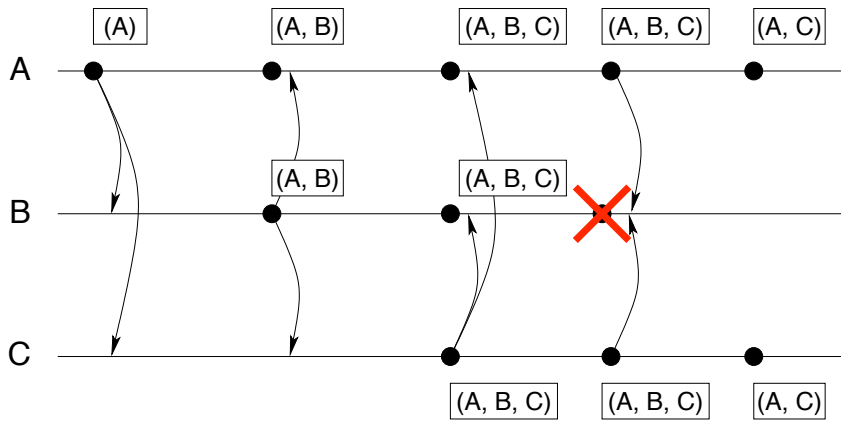
Demonstration I (cont.)

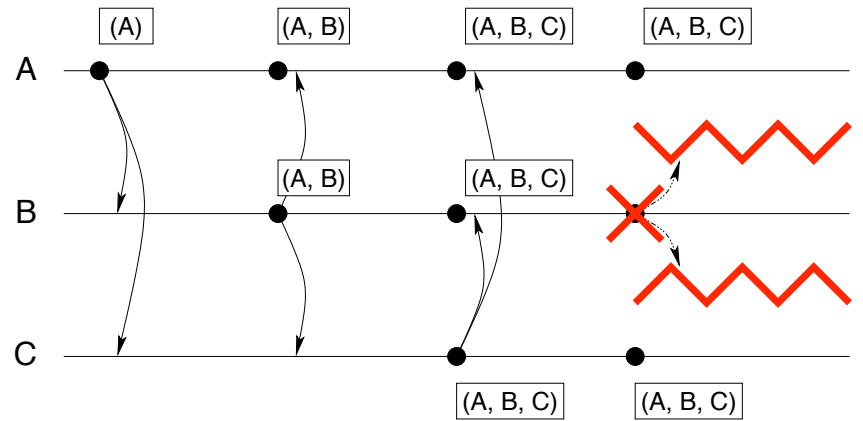
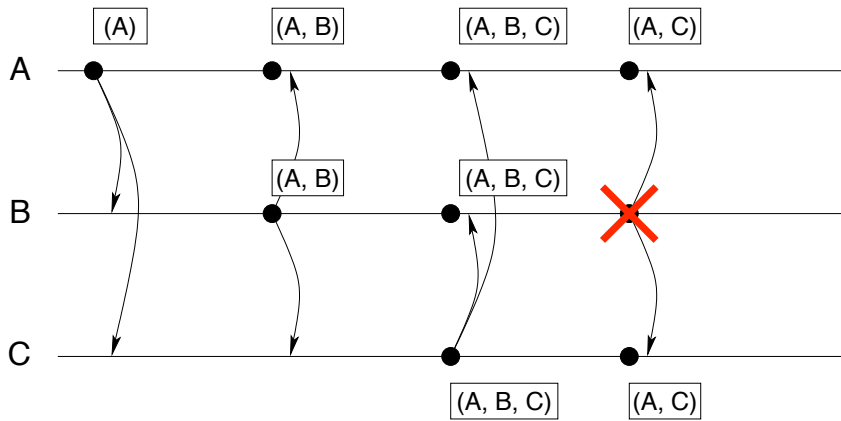
- The GMS layer was tested:
 - without a fault detection mechanism,
 - with a fault detection mechanism based on a heartbeat protocol (FD) and
 - with a fault detection mechanism based on sockets (FD SOCK).

Demonstration I (cont.)

- JGroups application: joins a group and notifies members when the membership changes.
- ComFIRM causes loss of connectivity.
- Aim is not to provide a complete example of a dependability evaluation, but to exemplify how ComFIRM can be applied to such kind of evaluation.
- Link crash can be emulated through many ways. ComFIRM's instructions allow the selection of specific messages, which helps in a more precise setting of the experiments.







Demonstration 2

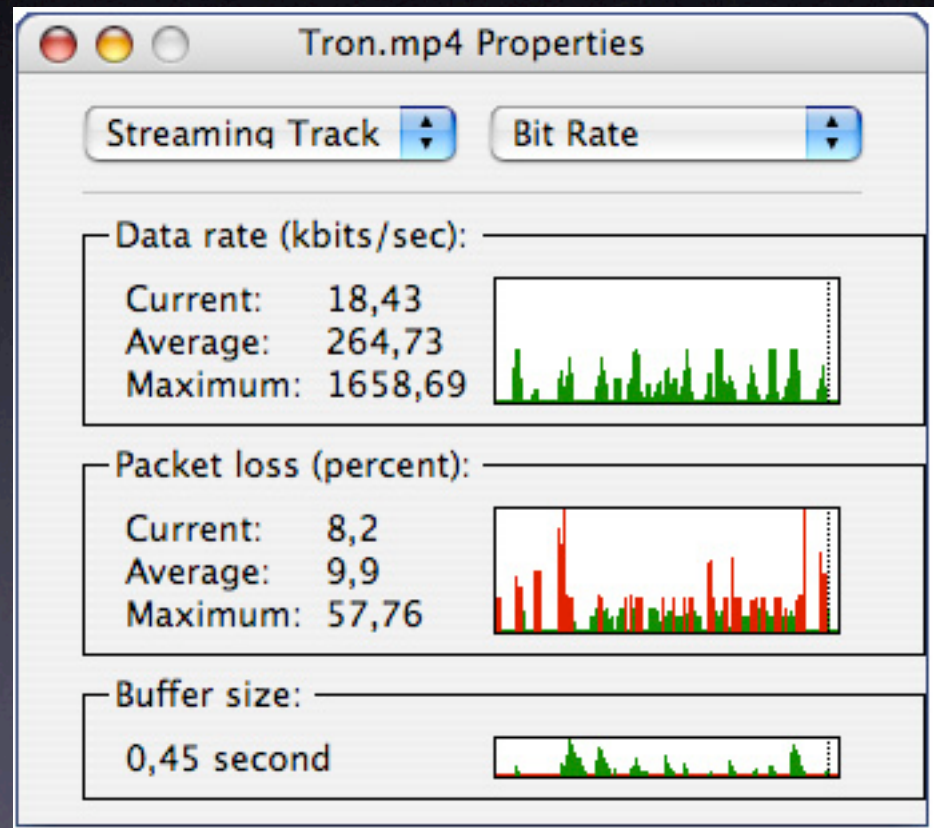
- Testbed: a standard MPEG4 streaming video session, which uses RTP over UDP.
(Darwin Streaming Server 5.0.1, QuickTime Player 6.5.2)
- Server: Linux host running ComFIRM
Client: remote machine, connected through a switched 100 Mbps Ethernet.
- Fault scenario: statistically drop 10% of messages whose transport level protocol is UDP and the application level protocol is RTP.

Demonstration 2 (cont.)

- Average video bitrate: 962 kbps
- We captured statistical data about the stream, starting 10 minutes into the session to eliminate transient effects like buffering.
- The bar graphs represent the state of the transmission during the latest 120 second interval.

Demonstration 2 (cont.)

- While packet loss is not homogeneous, its average value is close to the configured 10% rate. This is expected, since we are using a statistical loss rate.
- Qualitative results can be seen by the large amount of video artifacts observed during playback.





Demonstration 2 (cont.)

- The server/client pair can mask faults only when the buffer is filled. This is appropriate to burst faults, but not to intermittent faults.
- In this case, faults are manifested even if the available bitrate after faults is larger than the average video bitrate.
- This happens because retransmissions are never made, even if there are still data in the buffer.

Final Remarks

- Fault injection is a powerful technique to evaluate protocol and application behaviour under faults, measuring the efficiency of detection, correction and error recovery mechanisms of a system before it is put into effective operation.
- ComFIRM is a FI tool which uses the Netfilter framework. This gives the tool full access to the incoming and outgoing message flows in a clean and non-intrusive way.

Final Remarks (cont.)

- ComFIRM instructions allow messages to be inspected and selected in a deterministic or statistical way and provide actions which mimic the behavior of real faults.
- The tool is fully operational.

Current and Future work

- ComFIRM started being adapted to work with IPv6. New instructions were necessary so that the flow of the fault rule could be based on the message contents.
- Another tool, FIRMAMENT, is being developed, which employs the concept of faultlets, fault decision programs which are executed under a virtual machine located in the communication subsystem.

Current and Future work (cont.)

- Regarding the coordination of multi-node experiments, ComFIRM (and FIRMAMENT) are being integrated to the FIONA framework, for centralized configuration of experiments.
- This is performed through the translation of fault scenarios specifications, made by specific backends responsible for this translation and communications on the nodes.



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