



Benchmarking and Testing an OSD for Correctness and Compliance

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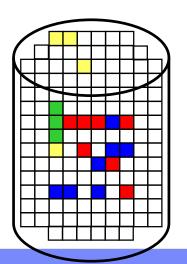
Outline of talk

- OSD: a real-life example in need for software testing
- What is an OSD Object Storage Device?
 - Concept and functionality
 - ♦ Motivation for work: object storage in IBM Haifa Lab
- Testing Challenges, briefly
 - Correctness
 - Compliance
 - Security
- Tools, infrastructure
- In more details:
 - Testing OSD security mechanisms
 - Benchmarking
- Future

Object Storage – the concept

- Raise level of abstraction to present object and not individual blocks
 - Objects are containers of data and meta-data
 - Fine grain, object-level security

Today's Block Device



Operations

read block at address... write block

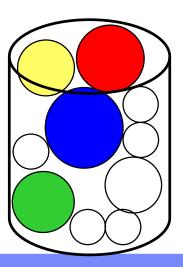
Security

Weak Full disk

Allocation

External

Object Store



Operations

create object
delete object
read object offset
write object offset
Set/Get attribute

Security

Strong

Per Object

Allocation

Local



Standard specification

- T10 standard specification was approved on 2004.
 - Industry-driven working group
 - Ongoing work on version 2.
 - Extends the SCSI interface
- OSD is a "hot" buzzword in the storage industry.



OSD structure: 2 levels hierarchy

So, what do we test? **Object Store** Create/Delete/Read/Write/Clear /Append/List Retaining data and attributes Updating attributes Partition 0 Partition P1 Partition P2 Partition Pk Concurrency: Isolation, atomicity Quota mechanisms Fuzzy enforcement Persistency Correct recovery User objects: Security enforcement Data + attributes To be explained in details Collection objects



Client

Our OSD software code structure

Test

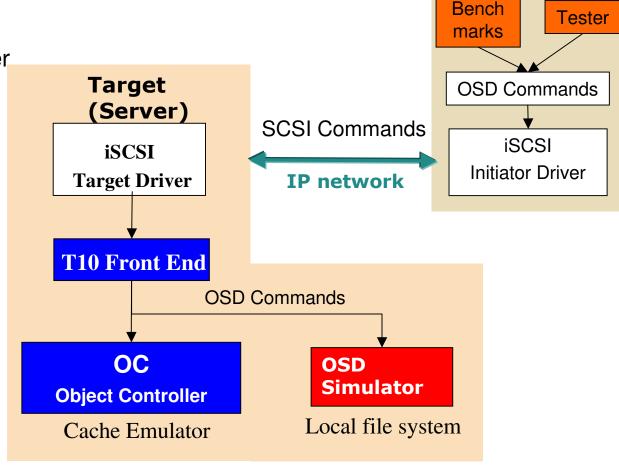
- OC object controller
- T10 front end

Approach

- Gray-box testing
 - Mostly black box

Tools

- "Simulator", OSD reference imp.
- Tester
 - Script language
- Harness
- Benchmarks
- Script generator (coverage)





Testing security mechanisms

- A New and Critical functionality
- Difficult to test
 - Sometimes Invisible

Functional Coverage of Capability Testing

- Capability based security
 - Every command comes with a capability
 - A set of bits permitting the operation
 - Signed cryptographically with a key
 - The device should allow or disallow commands by the standard protocol.
- Security Library
 - Code that generates capabilities for a specific command
 - The minimal capability that permits the command
 - Generation of many different legal capabilities.
 - Generation of many different illegal capabilities
 - Key management
 - Refreshing keys using a special keys hierarchy
 - Revocation scenarios

Constructing legal and illegal capabilities

- What makes a capability legal?
 - Non-security fields of the command (Service Action, partition-id, object-id) are considered input parameters.
 - Capability fields are considered variables.
 - Several rules must be satisfied to allow the command.
 - ♦ Given a command, a legal capability is one that allows the command.
 - ♦E.g. A read command

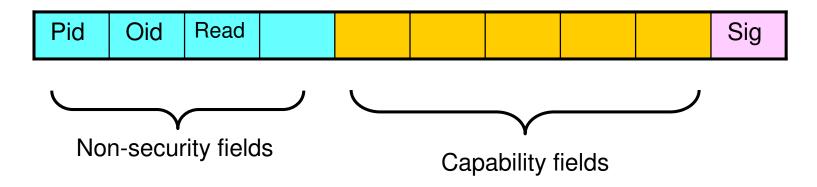






Table 6 — Capability format

Bit Byte	7	6	5	4	3	2	1	0
0		Rese	rved		CAPABILITY FORMAT (1h)			
1	KEY VERSION				INTEGRITY CHECK VALUE ALGORITHM			
2	Reserved				SECURITY METHOD			
3	Reserved							
4	(MSB)							
9	70	CAPABILITY EXPIRATION TIME						(LSB)
10		AUDIT						
29								
30	(MSB)	CAPABILITY DISCRIMINATOR						
41	7.0							(LSB)
42	(MSB)	OBJECT CREATED TIME						
47								(LSB)
48	OBJECT TYPE							400
49		DEDMISSIONS DIT MASK						
53		PERMISSIONS BIT MASK						
54	Reserved							
55	OBJECT DESCRIPTOR TYPE				Reserved			
56				OR IFOT DECC	DIDTOD			
79		OBJECT DESCRIPTOR						

Constructing legal and illegal capabilities

- Defines constraints (rules) for each rule specified by the standard.
- Combine the constraints to achieve a single rule for each field
- For each capability field:
 - ♦ Generate the minimal "legal" value.
 - ♦ (e.g. Just the read permission bit set)
 - ♦ Add random "noise" within the legal range.
 - ♦ (e.g. allow other, unused operations)
- A legal capability is transformed to an illegal one by selecting one field, and randomly changing it to make it illegal.
 - ♦ For bit fields we random a single bit from those that should be '1' and make it '0'.
 - We can repeat this for more than one field.
- Testing a given legal sequence of commands.
 - Running the sequence where each command is sent with many illegalcapabilities and many legal capabilities.
 - Commands are not idem potent.
 - We found a way to do this without breaking the legality of the sequence.

Benchmarks

- OSD is a new technology; no workloads yet
- Different than file-system benchmarks
 - Richer commands
 - Different compositions
 - Yet to be determined
- Basis for a general-purpose benchmark suite for OSDs in the future
 - Synthetic benchmarks
 - e.g. sequential short writes
 - "system workloads" in the spirit of File-System benchmarks.
- We found that detailed analysis can be used to identify bugs

Linux SCSI System Bug

- Observation:
 - On long benchmarks, plotted maximum latency of commands
 - There is always a small (statistically negligible) # commands with very large latency
- In Linux SCSI implementation,
 - SCSI commands are submitted in LIFO instead of FIFO order
 - It's that way for a good reason but it's bad for intensive workloads.
 - Causes starvation
- We patched the kernel

Summary

- OSD is a new standard technology
 - Will require a common evaluation and testing criteria for implementations to come
- First reported effort in this direction
 - Some characteristics are unique to this technology
- Spent a substantial amount of effort
 - Our tools proved extremely useful in an interoperability demo with Seagate
- Many possible extensions:
 - Richer functionalities
 - Improved coverage
 - Enriched benchmarks as the field matures



Thank You

Security Testing Mode

- First Phase:
- For each command
 - ♦For i=1 to N
 - ♦ Send command with an illegal capability C; expect failure
 - Send command with a legal capability C; expect success
- Second Phase
- ♦ For i=1 to N
 - Execute the script using an illegal credential on each command

```
create part pid=q1;
create pid=q1 oid=o1;
write pid=q1 oid=o1 ofs=0 len=2000;
write pid=q1 oid=o1 ofs=2214 len=31287;
write pid=q1 oid=o1 ofs=61384 len=41663;
write pid=q1 oid=o1 ofs=50056 len=8994;
write pid=q1 oid=o1 ofs=22424 len=65466;
write pid=q1 oid=o1 ofs=61008 len=41783;
write pid=q1 oid=o1 ofs=158970 len=34521;
write pid=q1 oid=o1 ofs=136394 len=52936;
write pid=q1 oid=o1 ofs=33300 len=12597;
snapshot osd; // succesful
clear pid=q1 oid=o1 ofs=7748 len=7499;
snapshot osd;
```