

Coverage-Oriented Verification of Banias

Alon Gluska
Intel Corporation
Haifa, Israel



Agenda

- ❖ **Introduction**
- ❖ **Coverage-Driven vs. Coverage-Oriented verification**
- ❖ **Functional coverage in Baniyas and results**
- ❖ **Coverage studies and conclusions**
- ❖ **Summary**

Introduction

- ❖ **Functional coverage was widely applied in Banias verification**
- ❖ **We used coverage-oriented approach**
 - ◆ **A practical alternative to coverage-directed**
- ❖ **Revealed fewer RTL bugs than expected**
 - ◆ **Yet, silicon was exceptionally clean**
- ❖ **Evaluation revealed significant impact beyond original intentions**
 - ◆ **And conclusions for the future**

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Coverage-Driven Verification

- ❖ Coverage enables better utilization of resources
 - ◆ Functional coverage is derived from spec
 - ◆ Related to quality, but difficult to define and measure
- ❖ In Coverage-Driven Verification (CDV), coverage drives verification start-to-end
 - ◆ Coverage tasks are defined a priori
 - ◆ Verification is steered towards coverage holes
 - ◆ Motivation: most cases are hit by random testing
- ❖ However, CDV is frequently impractical
 - ◆ Limited design knowledge in early stages
 - ◆ Design instability impacts coverage results
 - ◆ In early stages, focus is given to bug finding

Coverage-Oriented Verification

- ❖ **A practical trade-off to Coverage-Driven**
- ❖ **Start with verification aimed to hit broad functionality**
 - ◆ **Quickly detect easy-to-find bugs**
 - ◆ **Use 'light' test plans**
 - ◆ **Execute random and semi-random tests**
- ❖ **When bug rate drops:**
 - ◆ **Coverage drives the completion of verification**
 - ✧ **Feedback for testbenches, test plans, tests**
 - ✧ **Steer verification resources accordingly**
 - ◆ **Detailed, coverage-oriented test plans**
 - ✧ **Explicitly specify coverage spaces and targets**

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Verification of Baniyas CPU

- ❖ **First microprocessor designed solely for mobile computing**
 - ◆ **Targets performance, form factors, battery life**
 - ◆ **80M transistors, 350 functional blocks**
- ❖ **Modular verification**
 - ◆ **Design was partitioned into 6 clusters**
 - ◆ **Verification was done mostly in Cluster Test Environments (CTEs)**
 - ◆ **Tests were mostly random / directed-random tests**
 - ◆ **62% of RTL bugs found at this level**
- ❖ **Full-Chip for architectural conformance, cross-cluster features and uArch stressing**
- ❖ **Limited formal verification**

Functional Coverage in Banias

- ❖ Coverage effort reflected verification methodology
 - ◆ Mostly performed at cluster level
 - ◆ Full chip for cross-cluster and additional confidence
- ❖ Effort began in middle of verification period
 - ◆ Most random templates were already implemented
- ❖ Internal tools for instrumentation, measurement, and analysis
- ❖ Number crunching:
 - ◆ 1.3M micro-architectural conditions
 - ✧ Reached >95% with respect to targets
 - ✧ Targets consist on both density and distribution
 - ◆ 15% new tests for coverage holes
 - ◆ ~12% of verification resources

Coverage Results

- ❖ 19 RTL bugs, out of 365 (5.2%) in last 6 months
 - ◆ Not uniformly distributed across all clusters
- ❖ In most clusters, coverage was applied:
 - ◆ After more-than-moderate RTL cleanup
 - ◆ During intensive IA32 compliance testing
- ❖ Coverage was not applied in areas of lower criticality
 - ◆ Testability, performance monitors, power
- ❖ Cluster test plans and CTEs were found to be incomplete
 - ◆ Holes covered by IA32 compliance testing
- ❖ Coverage monitors were too detailed in many places
 - ◆ Hampered focus on riskier areas

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Conclusion 1: Impact of coverage

The number of bugs exposed in RTL is prime factor in verification. However:

- ❖ **Impact of coverage is beyond raw number of bugs**
 - ◆ Provides feedback for accuracy and effectiveness of random testing
 - ◆ Quantitative indicator of design quality
- ❖ **In Banias:**
 - ◆ Half of coverage bugs were “hard-to-find”
 - ◆ Coverage enforced study of low-level uArch details
 - ◆ Coverage analysis enabled trimming expensive simulation cycles

Conclusion 2: Focus coverage

- ❖ Coverage is not uniformly effective over verification tasks
- ❖ **Focus and prioritize coverage** towards the more complex and risky features
- ❖ Additional considerations to reduce/drop coverage:
 - ◆ High controllability
 - ◆ Effective random testing
- ❖ In Bantias:
 - ◆ Coverage was not as focused as needed
 - ◆ We should have:
 - ✧ Decided up-front where to skip coverage
 - ✧ Dropped coverage when becomes ineffective

Conclusion 3: Coverage volume

- ❖ An N-dimensional coverage space can be easily produced by all permutations of N vectors
 - ◆ Resulting in huge spaces
- ❖ Such spaces are frequently very hard to cover
 - ◆ With no indication for issues
- ❖ **Don't specify what you cannot cover**
- ❖ In Baniyas:
 - ◆ We defined manageable subsets of original domains after wasting time with ineffective analysis

Conclusion 4: Timing coverage tasks

- ❖ Coverage should be aimed towards the hard-to-reach cases
 - ◆ In early stages, bugs are easy to find by random tests
- ❖ **Start coverage just before failure rate drops**, when:
 - ◆ Design becomes stable
 - ◆ Cost of bugs crosses a threshold
 - ◆ Crafting tests for corner cases is required
 - ◆ Verification engineers have acquired deep knowledge
- ❖ In Banias:
 - ◆ We started coverage slightly late in almost all clusters

Conclusion 5: Friendly test plans

- ❖ **Need for coverage-aware test plans**
 - ◆ Formally specify coverage spaces
 - ◆ Refer to well defined uArch events
 - ◆ Define the coverage targets
 - ◆ Define the relative importance of each monitor
- ❖ **Supports clear and unambiguous interpretation**
 - ◆ In reviews and implementation
- ❖ **In Banias:**
 - ◆ Test plans that served well for tests were vague and incomplete for coverage

Conclusion 6: Feedback to test gen

- ❖ Random testing should be biased
 - ◆ To enable hitting corner cases
- ❖ Use coverage as a **feedback to improve test generation** quality
 - ◆ Can be used to identify inaccuracies or improper distribution
- ❖ In Banias:
 - ◆ Coverage revealed bugs and guided tuning in all cluster testbenches

Summary

- ❖ **Coverage-oriented verification is a practical trade-off**
 - ◆ Focus shifts gradually to coverage
- ❖ **Used in verification of Banias**
 - ◆ Yield fewer bugs than expected
 - ◆ Bugs were not distributed uniformly
- ❖ **Conclusions to make coverage more effective**
 - ◆ Impact of coverage is beyond number of bugs
 - ◆ Focus and prioritize coverage
 - ◆ Don't specify what you cannot cover
 - ◆ Start coverage just before bug rate drops
 - ◆ Test plans should be coverage-aware
 - ◆ Use coverage to improve test generation